

SPECIAL DOUBLES

After Overcall: Penalty 4♠
Negative thru 3♠
Responsive thru 3♠ Maximal
Support: Dbl. thru 2♠ Redbl
Card-showing Min. Offshape T/O
short suit X most of times (up to 3♦)

SIMPLE OVERCALL

1 level 6 to 15 HCP (usually)
often 4 cards very light style
Responses
New Suit: Forcing NF Const NF
Jump Raise: Forcing Inv. Weak
Jump Qbid = MixR; 2N=LR vs 1M

JUMP OVERCALL

Strong Intermediate Weak
2M=10-14, 2N ask short else WK

OPENING PREEMPTS

Sound Light Very Light
3/4-bids
Conv./Resp. +1=Ask short; 2+=Ask trump

DIRECT CUEBID

OVER: Minor Major
Natural
Strong T/O
Michaels
Agst 1M-(2M); 2N=C/3C=D; 3D=mixR 3N=Str Raise

SLAM CONVENTIONS Gerber : 4NT: Blackwood RKC 1430
Minorwood 4m(v denial) Gerber 1403 22

vs Interference: DOPI DEPO Level: _____ ROPI

LEADS (circle card led, if not in bold)

Table with columns for versus Suits and versus Notrump, showing lead patterns for various suits like x x x, A K x, K Q x, Q J x, J T 9, K Q T 9.

LENGTH LEADS:

4th Best vs SUITS vs NT
3rd/5th Best vs SUITS vs NT
Attitude vs NT

Primary signal to partner's leads

Attitude Count Suit preference

SPECIAL CARDING

NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on
Conv.
Balancing: 12 to 16
Jump to 2NT: Minors 2 Lowest
Conv. 14-17 vs 1m 15-18 vs 1M

DEFENSE VS NOTRUMP

vs: Direct Weak Direct Strong
2♣ m+M or 1 m suit majors
2♦ majors 1 M suit
2♥ ♥ ♥ + m
2♠ ♠ ♠ + m
Dbl: PenX PenX or m suit
Other: Balanced (or passed) DONT
all seats: 2N=any 2 suits

OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level 2 level
Jump Shift: Forcing Inv. Weak
Redouble implies no fit
2NT Over Limit+ Limit Weak
Majors
Minors
Other: 3-level Fit Jump vs M

VS Opening Preempts Double Is

Takeout thru 3♠ Penalty
Conv. Takeout: 2M-3M=both minors
Lebensohl 2NT Response
Other: Leap Michaels

DEFENSIVE CARDING

Standard: vs SUITS vs NT
Except
Upside-Down:
count
attitude

FIRST DISCARD

Lavinthal
Odd/Even
small ENC

OTHER CARDING

Smith Echo
Trump Suit Pref.
Foster Echo

PLEASE ASK

Yan Song & Hua Yang

NAMES

GENERAL APPROACH

Polish Club with Variable NTs

Two Over One: Game Forcing Game Forcing Except When Suit Rebid
VERY LIGHT: Openings 3rd Hand Overcalls Preempts
FORCING OPENING: 1♣ 2♣ Natural 2 Bids Other Light@NV

NOTRUMP OPENING BIDS

1NT
11-14 to NV or 4th
15-17 to VUL(1/2/3)
5-card Major common
System on over 2C/X
2♣ Stayman Puppet Xfer Leb (3D=oM suit)
2♦ Transfer to ♥ 4♦, 4♥ Transfer
Forcing Stayman Smolen
2♥ Transfer to ♠ Lebensohl (fast denies)
2♠ MSS or 55 wk or INV Neg. Double : 3C/D/H
2NT ♣ or Strong m+4M Other: Takeout Xs

2NT 19 to 20

Puppet Stayman
Transfer Responses:
Jacoby Texas
3♠ MSS

3NT 6 to 11
Semi-Solid Minor

Conventional NT Openings
2N: system on over 3C/X
1N/2N-4♠=Strong Slamy

MAJOR OPENING

Expected Min. Length 4 5
1st/2nd
3rd/4th

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Conv. Raise: 2NT 3NT Splinter
Other: X: 2D->♥; 2H->♠ 8-10hcp

1NT: Forcing Semi-forcing

2NT: Forcing Inv. to _____

3NT: Void to oM

Drury : Reverse 2-Way Fit

Other: Bergen Raise; void Splinter 4♣/♦

MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.
1♣
1♦

RESPONSES

Double Raise: Force Inv. Weak
After Overcall: Force Inv. Weak
Forcing Raise: J/S in other minor
Single raise Other: 1D-2D=11+

Frequently bypass 4+♦

1NT/1♣ Bal 8-13 to _____

2NT Forcing Inv. vs 1♦ to 12-13

3NT: vs 1♦ to 14-16

Other: 1D-2♠=J2N and 1D-2♥=6-9hcp 54

DESCRIBE

RESPONSES/REBIDS

Table with columns for Describe and Responses/Rebids, listing bids like 2♣, 2♦, 2♥, 2♠ with their descriptions and partner responses.

OTHER CONV. CALLS: New Minor Forcing: 2-Way NMF xyz
Weak Jump Shifts: In Comp. Not in Comp. 1♣ then (2m-2N-3om)/(1M-1N-2D)=12+
4th Suit Forcing: 1 Rd. Game Impossible 2♠; UnVsUn; Flower Bids; BART 2C
1M-(1N)->2m=55(oM) else Nat; 1m-(1N)->2c=majors else Xfer; 2S=minors; X=Pen
2-level Brozel agst strong ♣; 1N response (2C or higher) = 3-level transfer except Qbid